COMP 2231 ASSIGNMNET 4

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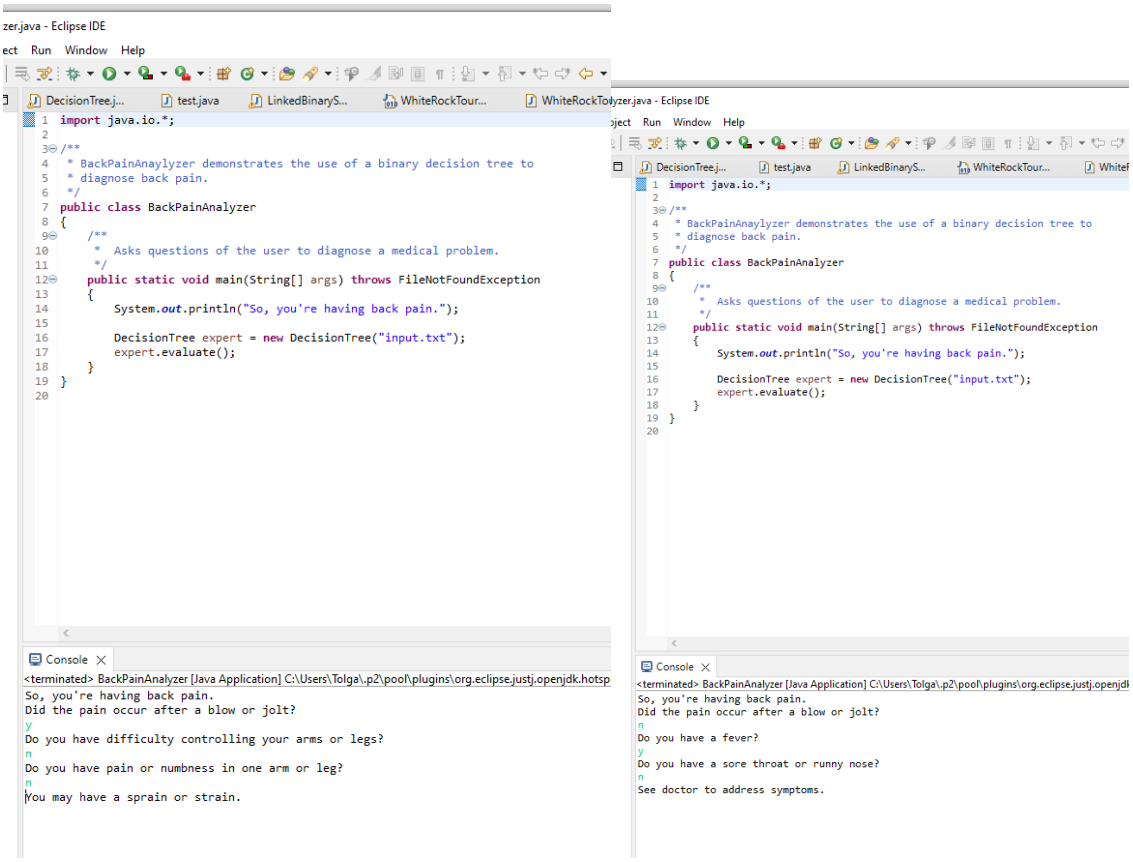
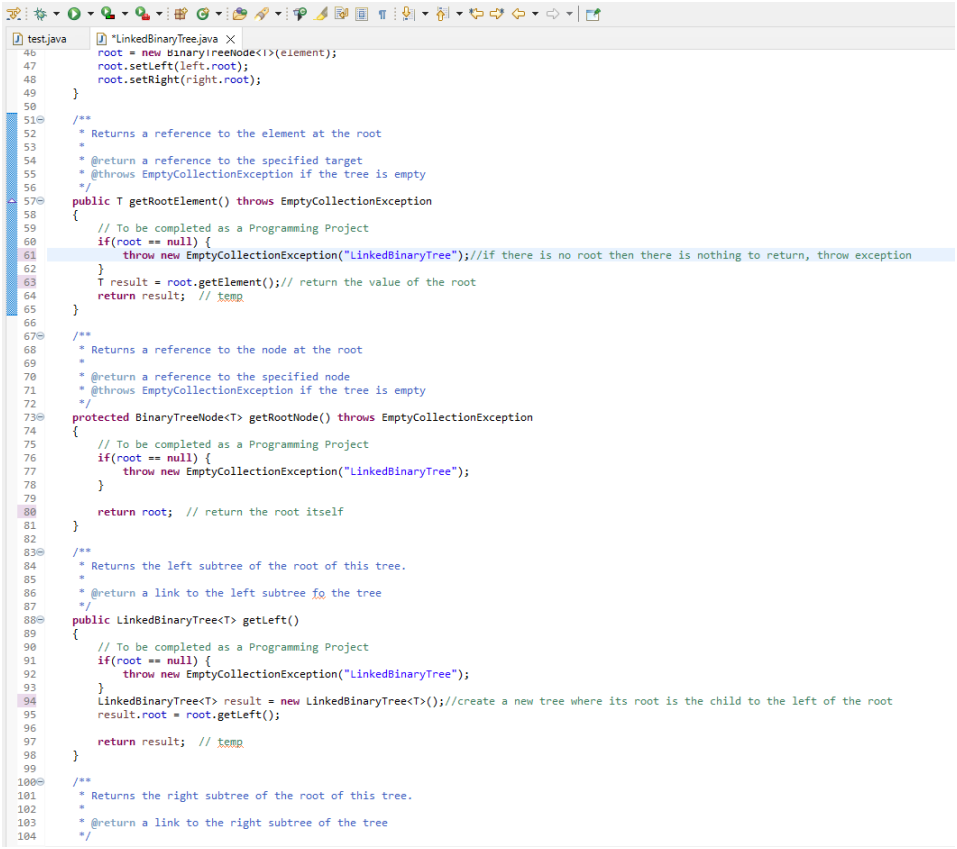
1. Backpain Analyzer




Here are two different examples of the backpain analyzer. As you can see, the analyzer navigates through the tree to provide appropriate responses to the user depending if they have answered yes or no.

But how does this work? Let me show you:



```
test.java   *LinkedBinaryTree.java
46          root = new BinaryTreeNode<T>(element);
47          root.setLeft(left.root);
48          root.setRight(right.root);
49      }
50
51      /**
52       * Returns a reference to the element at the root
53       *
54       * @return a reference to the specified target
55       * @throws EmptyCollectionException if the tree is empty
56       */
57      public T getRootElement() throws EmptyCollectionException
58      {
59          // To be completed as a Programming Project
60          if(root == null) {
61              throw new EmptyCollectionException("LinkedBinaryTree");//if there is no root then there is nothing to return, throw exception
62          }
63          T result = root.getElement();// return the value of the root
64          return result;  // temp
65      }
66
67      /**
68       * Returns a reference to the node at the root
69       *
70       * @return a reference to the specified node
71       * @throws EmptyCollectionException if the tree is empty
72       */
73      protected BinaryTreeNode<T> getRootNode() throws EmptyCollectionException
74      {
75          // To be completed as a Programming Project
76          if(root == null) {
77              throw new EmptyCollectionException("LinkedBinaryTree");
78          }
79
80          return root;  // return the root itself
81      }
82
83      /**
84       * Returns the left subtree of the root of this tree.
85       *
86       * @return a link to the left subtree fo the tree
87       */
88      public LinkedBinaryTree<T> getLeft()
89      {
90          // To be completed as a Programming Project
91          if(root == null) {
92              throw new EmptyCollectionException("LinkedBinaryTree");
93          }
94          LinkedBinaryTree<T> result = new LinkedBinaryTree<T>();//create a new tree where its root is the child to the left of the root
95          result.root = root.getLeft();
96
97          return result;  // temp
98      }
99
100     /**
101      * Returns the right subtree of the root of this tree.
102      *
103      * @return a link to the right subtree of the tree
104      */
```

```
test.java   *LinkedBinaryTree.java
100     /**
101      * Returns the right subtree of the root of this tree.
102      *
103      * @return a link to the right subtree of the tree
104      */
105     public LinkedBinaryTree<T> getRight()
106     {
107         // To be completed as a Programming Project
108         if(root == null) {
109             throw new EmptyCollectionException("LinkedBinaryTree");
110         }
111         LinkedBinaryTree<T> result = new LinkedBinaryTree<T>();
112         result.root = root.getRight();//create a new tree where its root is the child to the right of the root
113
114         return result;  // temp
115     }
116
117     /**
118      * Returns true if this binary tree is empty and false otherwise.
119      *
120      * @return true if this binary tree is empty, false otherwise
121      */
122     public boolean isEmpty()
123     {
124         return (root == null);
125     }
126
127     /**
128      * Returns the integer size of this tree.
129      *
130      * @return the integer size of the tree
131      */
132     public int size()
133     {
134         // To be completed as a Programming Project
135         int result = root.numChildren() + 1;// the size of the root would be the number of all children and the root itself
136
137         return result;  // temp
138     }
139
140     /**
141      * Returns the height of this tree.
142      *
143      * @return the height of the tree
144      */
145     public int getHeight()
146     {
147         // To be completed as a Programming Project
148         int result = height(root)-1;
149         return result;  // return the hieght of the root minus the root itself
150     }
151
152     /**
153      * Returns the height of the specified node.
154      *
155      * @param node the node from which to calculate the height
156      * @return the height of the tree
157      */
158     private int height(BinaryTreeNode<T> node)
```

test.java *LinkedBinaryTree.java

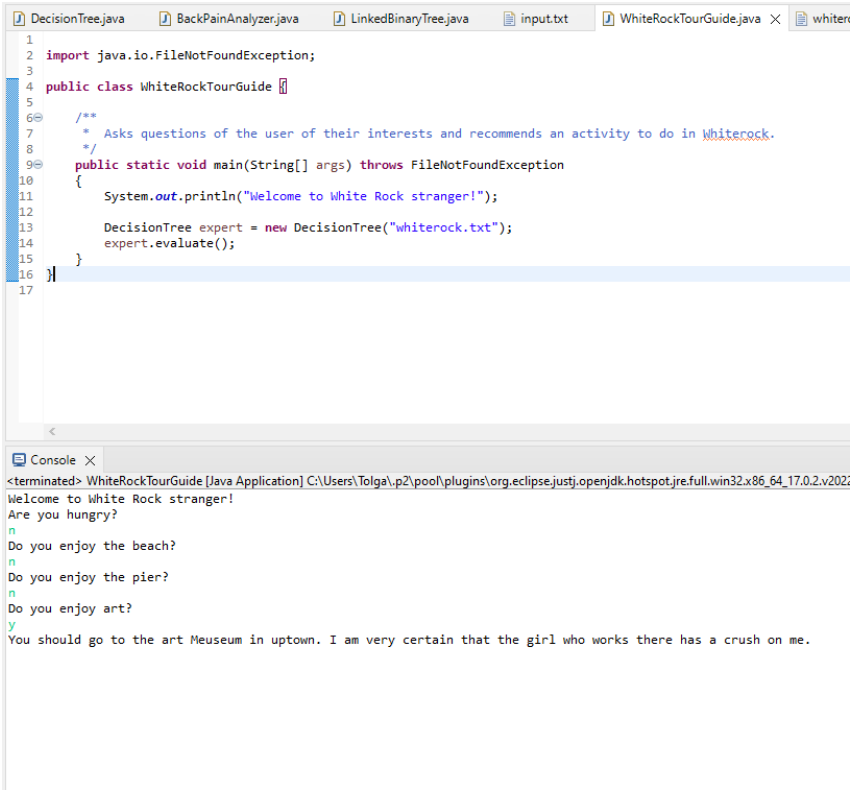
```
157     */
158    private int height(BinaryTreeNode<T> node)
159    {
160        // To be completed as a Programming Project
161        int result = 0;
162        if (node != null) {
163            if(height(node.getLeft()) >= height(node.getRight()) +1) {// create two subtrees of the left and right children of the node
164
165                result = height(node.getLeft());//if the left subtree is greater, the nodes height is the height of the left subtree
166            }else {
167                result = height(node.getRight());// if the right is greater, then the height of the node must be the height of the right subtree
168            }
169        }
170
171        return result;
172    }
173
174    /**
175     * Returns true if this tree contains an element that matches the
176     * specified target element and false otherwise.
177     *
178     * @param targetElement the element being sought in this tree
179     * @return true if the element in is this tree, false otherwise
180     */
181    public boolean contains(T targetElement)
182    {
183        // To be completed as a Programming Project
184        T result = find(targetElement);
185        if(result == null) { //if we cannot find that element in the tree, it must not be in the tree
186            return false;
187        }
188
189        return true;  // temp
190    }
191
192    /**
193     * Returns a reference to the specified target element if it is
194     * found in this binary tree.  Throws a ElementNotFoundException if
195     * the specified target element is not found in the binary tree.
196     *
197     * @param targetElement the element being sought in this tree
198     * @return a reference to the specified target
199     * @throws ElementNotFoundException if the element is not in the tree
200     */
201    public T find(T targetElement) throws ElementNotFoundException
202    {
203        BinaryTreeNode<T> current = findNode(targetElement, root);
204
205        if (current == null)
206            throw new ElementNotFoundException("LinkedBinaryTree");
207
208        return (current.getElement());
209    }
210
211    /**
212     * Returns a reference to the specified target element if it is
213     * found in this binary tree.
214     *
```

test.java LinkedBinaryTree.java

```
220    {
221        if (next == null)
222            return null;
223
224        if (next.getElement().equals(targetElement))
225            return next;
226
227        BinaryTreeNode<T> temp = findNode(targetElement, next.getLeft());
228
229        if (temp == null)
230            temp = findNode(targetElement, next.getRight());
231
232        return temp;
233    }
234
235    /**
236     * Returns a string representation of this binary tree showing
237     * the nodes in an inorder fashion.
238     *
239     * @return a string representation of this binary tree
240     */
241    public String toString()
242    {
243        // To be completed as a Programming Project
244        ArrayUnorderedList<T> treeArray = new ArrayUnorderedList<T>();
245        inOrder(root, treeArray);
246
247        return treeArray.toString();
248
249    }
250
251    /**
252     * Returns an iterator over the elements in this tree using the
253     * iteratorInOrder method
254     *
255     * @return an in order iterator over this binary tree
256     */
257    public Iterator<T> iterator()
258    {
259        return iteratorInOrder();
260    }
261
262    /**
263     * Performs an inorder traversal on this binary tree by calling an
264     * overloaded, recursive inorder method that starts with
265     * the root.
266     *
267     * @return an in order iterator over this binary tree
268     */
269    public Iterator<T> iteratorInOrder()
270    {
271        ArrayUnorderedList<T> tempList = new ArrayUnorderedList<T>();
272        inOrder(root, tempList);
273
274        return new TreeIterator(tempList.iterator());
275    }
276
277    /**
```

2. WHITEROCK DECISION TREE:

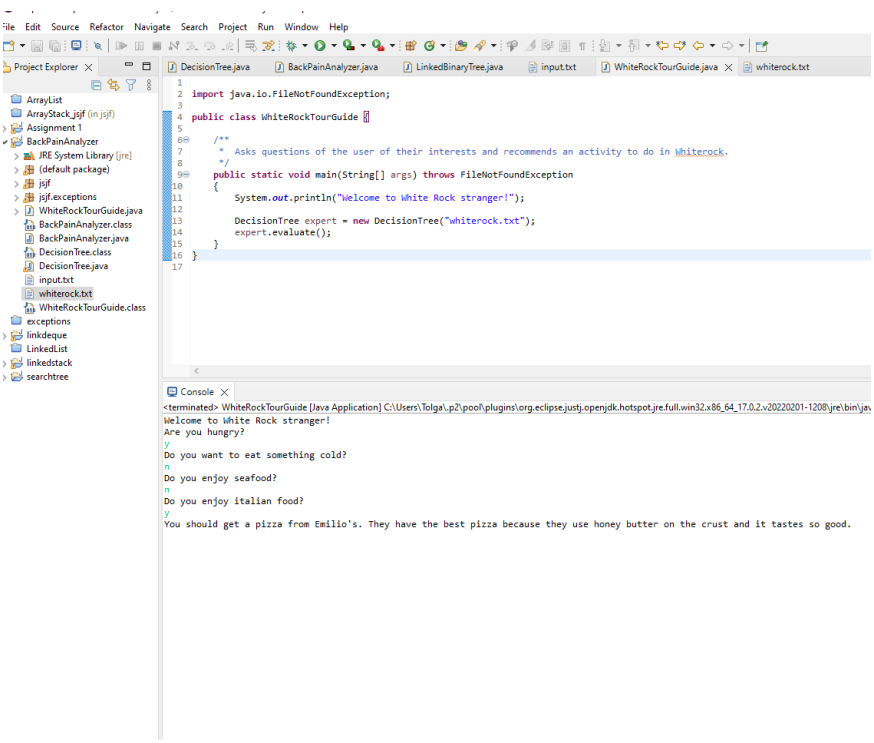
I made my own decision tree which is more complex than the back pain analyzer and has 22 children nodes..



```
DecisionTree.java  BackPainAnalyzer.java  LinkedBinaryTree.java  input.txt  WhiteRockTourGuide.java  whiterock.txt

1
2  import java.io.FileNotFoundException;
3
4  public class WhiteRockTourGuide {
5
6      /**
7       *  Asks questions of the user of their interests and recommends an activity to do in Whiterock.
8       */
9      public static void main(String[] args) throws FileNotFoundException
10     {
11         System.out.println("Welcome to White Rock stranger!");
12
13         DecisionTree expert = new DecisionTree("whiterock.txt");
14         expert.evaluate();
15     }
16 }
17

Console
<terminated> WhiteRockTourGuide [Java Application] C:\Users\Tolga\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.2.v2022
Welcome to White Rock stranger!
Are you hungry?
n
Do you enjoy the beach?
n
Do you enjoy the pier?
n
Do you enjoy art?
y
You should go to the art Meuseum in uptown. I am very certain that the girl who works there has a crush on me.
```



```
File  Edit  Source  Refactor  Navigate  Search  Project  Run  Window  Help

Project Explorer
  ArrayList
  ArrayStack_jsjf (in jsjf)
  Assignment 1
  BackPainAnalyzer
    JRE System Library [jre]
    (default package)
    jsjf
    jsjf.exceptions
    WhiteRockTourGuide.java
    BackPainAnalyzer.class
    BackPainAnalyzer.java
    DecisionTree.class
    DecisionTree.java
    input.txt
    whiterock.txt
    WhiteRockTourGuide.class
  exceptions
  linkdeque
  LinkedList
  linkedstack
  searchtree

DecisionTree.java  BackPainAnalyzer.java  LinkedBinaryTree.java  input.txt  WhiteRockTourGuide.java  whiterock.txt

1
2  import java.io.FileNotFoundException;
3
4  public class WhiteRockTourGuide {
5
6      /**
7       *  Asks questions of the user of their interests and recommends an activity to do in Whiterock.
8       */
9      public static void main(String[] args) throws FileNotFoundException
10     {
11         System.out.println("Welcome to White Rock stranger!");
12
13         DecisionTree expert = new DecisionTree("whiterock.txt");
14         expert.evaluate();
15     }
16 }
17

Console
<terminated> WhiteRockTourGuide [Java Application] C:\Users\Tolga\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17.0.2.v20220201-1208\jre\bin\ja
Welcome to White Rock stranger!
Are you hungry?
y
Do you want to eat something cold?
n
Do you enjoy seafood?
n
Do you enjoy italian food?
y
You should get a pizza from Emilio's. They have the best pizza because they use honey butter on the crust and it tastes so good.
```

```
Console
<terminated> WhiteRockTourGuide [Java Application] C:\Users\Tolga\.p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_17
Welcome to White Rock stranger!
Are you hungry?
n
Do you enjoy the beach?
y
Do you enjoy marine life?
y
Do you enjoy fishing?
n
You should wait till the tide goes out and play with the dungeness crabs in the tide pools. IT IS VERY FUN!
```

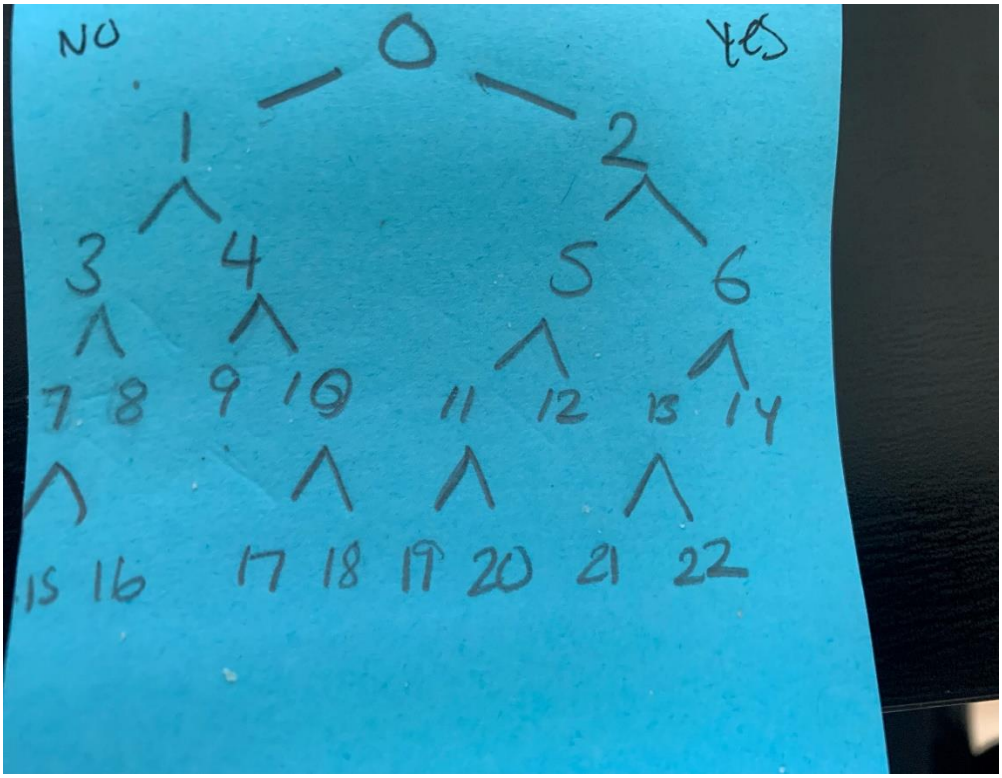
The goal of this program is to be a tour guide for people who are new to WhiteRock and offer them suggestions on fun activities they can do based on the users preferences. The idea is to have it similar to an authentic conversation with someone from WhiteRock, as if you were speaking to them, and they were telling you what food you should try or place to visit etc.. This program works identically to the Backpain analyzer except for the fact that instead of using the tree from input .txt, it uses a tree I created called whiterock.txt

Let me show you what that looks like:

```
23
Are you hungry?
Do you enjoy the beach?
Do you want to eat something cold?
Do you enjoy the pier?
Do you enjoy marine life?
Do you enjoy seafood?
Would you like to eat desert?
Do you enjoy art?
You should walk on the pier. They rebuilt it like a year ago because it had gotten wrecked during a storm.
You should build a sand castle.
Do you enjoy fishing?
Do you enjoy italian food?
You should get some Fish n' Chips.
Do you enjoy drinking alcohol?
You should get some ice cream.
You should visit the 'White Rock'. My friend Jake once climbed up on top of it and jumped off and sprained his leg. In PE he refused to run or do any sports because
You should go to the art Meuseum in uptown. I am very certain that the girl who works there has a crush on me.
You should wait till the tide goes out and play with the dungeness crabs in the tide pools. IT IS VERY FUN!
You should fish off the pier.
You should get a crispy falafel from 'Crispy Falafel' in uptown near the 351 bus stop.
You should get a pizza from Emilio's. They have the best pizza because they use honey butter on the crust and it tastes so good.
You should get a soda. They sell really nice mexican pepsi from the corner store across the WAG.
You should grab a beer from the WAG.
7 15 16
10 17 18
11 19 20
13 21 22
3 7 8
4 9 10
5 11 12
6 13 14
1 3 4
2 5 6
0 1 2
```

The numbers on the bottom are used to organize the tree based on the children of each node

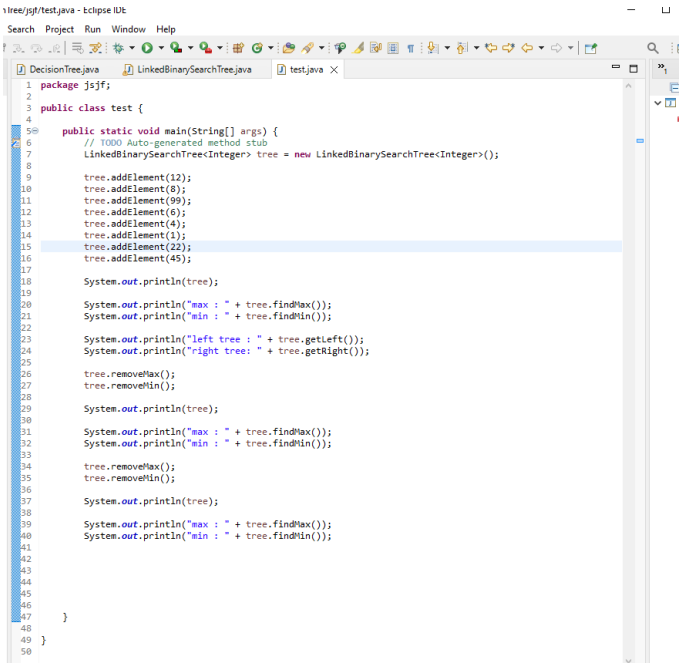
As you can see there are much more nodes and paths in this tree because it asks more questions. Heres a more simplified look of how this tree to give you a better idea of how it works:



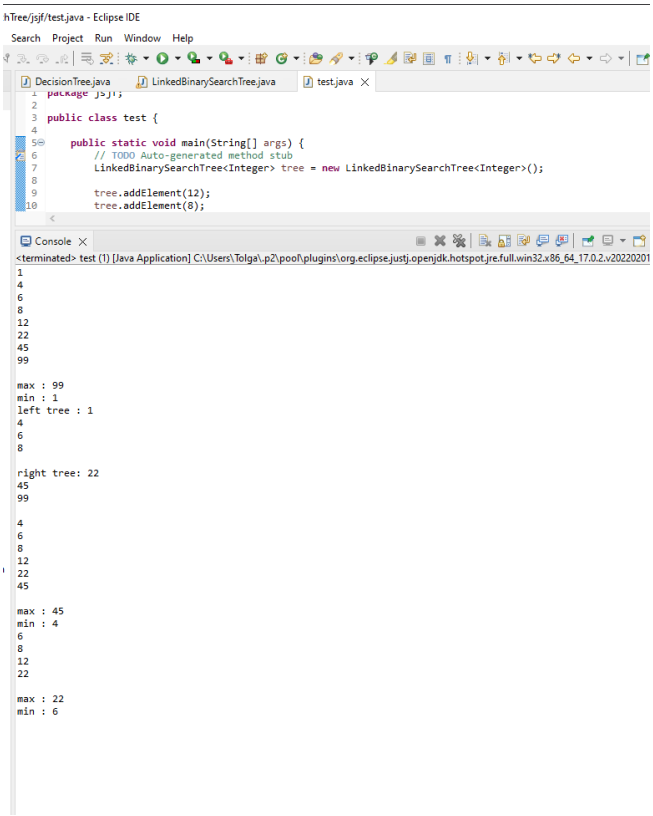

Now you see..

3. Linked Binary Search Tree

Here is the implementation of a binary search tree.




We will add elements to this integer tree, print the tree, find the max/min integers in the tree, create sub trees, and remove the min/max integers in the tree.



Here are our results. As you can see it prints the tree in order of the lowest to highest integers, that's because it prints using in-order. It accurately shows that the highest value is 99 and the lowest value is 1.

Then when we create the left  sub tree and the right subtree you can see that the left subtree contains all the values that are less than the root (12) and the right subtree contains all the values greater than 12. Notice how none of them contain 12? That's because 12 was our root so when we create subtrees based on its children, it will not be present in those subtrees.

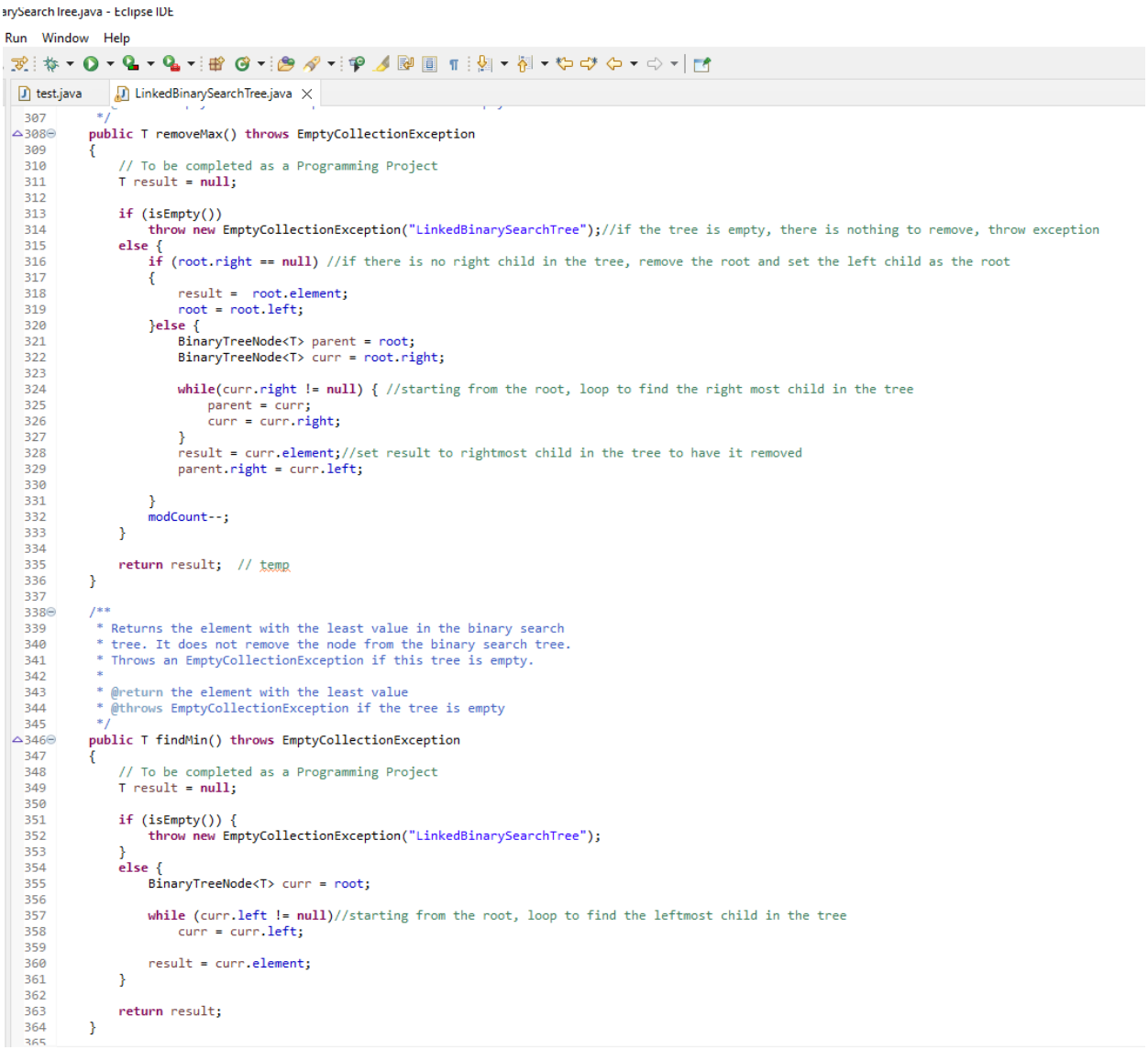
Lets take a look at how this all works:

narySearchTree.java - Eclipse IDE

Run Window Help

test.java LinkedBinarySearchTree.java

```
372      * @return the element with the highest value
373      * @throws EmptyCollectionException if the tree is empty
374      */
375     public T findMax() throws EmptyCollectionException
376     {
377         T result = null;
378
379         if (root == null) {
380             throw new EmptyCollectionException("LinkedBinarySearchTree");//if tree is empty there is no max
381         }
382         else {
383             BinaryTreeNode<T> curr = root;
384
385             while (curr.right != null)
386                 curr = curr.right;//loop to find the rightmost child in the tree
387
388             result = curr.element;
389         }
390
391         return result;
392     }
393
394     /**
395      * Returns the left subtree of the root of this tree.
396      *
397      * @return a link to the left subtree of the tree
398      */
399     public LinkedBinarySearchTree<T> getLeft()
400     {
401         // To be completed as a Programming Project
402         if (root == null) {
403             throw new EmptyCollectionException("LinkedBinarySearchTree");
404         }
405             LinkedBinarySearchTree<T> result = new LinkedBinarySearchTree<T>();
406             result.root = root.getLeft();//create a new tree where its root is the child to the left of the root
407
408
409         return result;  // return the new subtree
410     }
411
412     /**
413      * Returns the right subtree of the root of this tree.
414      *
415      * @return a link to the right subtree of the tree
416      */
417     public LinkedBinarySearchTree<T> getRight()
418     {
419         // To be completed as a Programming Project
420         if (root == null) {
421             throw new EmptyCollectionException("LinkedBinarySearchTree");
422         }
423             LinkedBinarySearchTree<T> result = new LinkedBinarySearchTree<T>();//create a new tree where its root is the child to the right of the root
424             result.root = root.getRight();
425
426         return result;  // temp
427     }
428 }
429
```




```java
 */
public T removeMax() throws EmptyCollectionException
{
    // To be completed as a Programming Project
    T result = null;

    if (isEmpty())
        throw new EmptyCollectionException("LinkedBinarySearchTree");//if the tree is empty, there is nothing to remove, throw exception
    else {
        if (root.right == null) //if there is no right child in the tree, remove the root and set the left child as the root
        {
            result =  root.element;
            root = root.left;
        }else {
            BinaryTreeNode<T> parent = root;
            BinaryTreeNode<T> curr = root.right;

            while(curr.right != null) { //starting from the root, loop to find the right most child in the tree
                parent = curr;
                curr = curr.right;
            }
            result = curr.element;//set result to rightmost child in the tree to have it removed
            parent.right = curr.left;

        }
        modCount--;
    }

    return result;  // temp
}

/**
 * Returns the element with the least value in the binary search
 * tree. It does not remove the node from the binary search tree.
 * Throws an EmptyCollectionException if this tree is empty.
 *
 * @return the element with the least value
 * @throws EmptyCollectionException if the tree is empty
 */
public T findMin() throws EmptyCollectionException
{
    // To be completed as a Programming Project
    T result = null;

    if (isEmpty()) {
        throw new EmptyCollectionException("LinkedBinarySearchTree");
    }
    else {
        BinaryTreeNode<T> curr = root;

        while (curr.left != null)//starting from the root, loop to find the leftmost child in the tree
            curr = curr.left;

        result = curr.element;
    }

    return result;
}
```

It should be noted that the completion of **ArrayUnorderedList** was required to print the trees, since after all, an unordered array list is used to store all the values of the tree which are then converted to a string.